



Year 4 - Curriculum map



Planned half term	Year 4	Subject focus	Love to Investigate	Art & design	Computing	Design & technology	Geography	History	Science
1	Potions	Science	Are all liquids runny? How do smells get up your nose? Is custard a liquid?	Design; Clay work; Crayon art; Photography	Presenting information	Product development	Discrete	Historic use of potions	States of matter
2	I am Warrior!	History	Did the Romans use toilet roll?	Drawing; Sculpture; Mosaic; Jewellery making	Discrete	Shields and helmets; Roman food; Roman design	Comparing Britain and Italy; Using maps; Locational knowledge; Human and physical geography	The Roman Empire and its impact on Britain	Discrete
3	Blue Abyss	Art & design	Are all sea creatures the same? How does pollution affect habitats?	Observational drawing; 3-D models; Clay sculpture; Anthony Gormley – Another Place; Batik art; Printing; Famous seascapes	Programming; Video editing; Multimedia presentations	Submarine design; Working models	Seas and oceans of the world; The Great Barrier Reef; Environmental issues	19th century ocean exploration	Living things and their habitats; Animals, including humans; Working scientifically
4	Traders and Raiders	History	How did Vikings dye their clothes?	Patterns and print making; Sketch books	Animation; Digital images	Jewellery and weapon making; Models of Anglo-Saxon homes; Clay rune stones	Using maps; Settlements; Europe	Anglo-Saxons and Vikings	Discrete
5	Burps, Bottoms and Bile	Science	How does toothpaste protect teeth? What is spit for?	Discrete	Digital images; Algorithms; Video	Healthy foods; Textiles; Working models	Discrete	Discrete	Teeth types; Tooth decay and hygiene; The digestive system; Working scientifically
6	Road Trip USA!	Geography	What conducts electricity? How do plugs work? Can you make a circuit from play dough?	Native American dream catchers; Weaving; Journey sticks	Collaborative databases and spreadsheets; Using logical reasoning; Writing programs; Effective online research; Digital presentations	Preparing US dishes; Model making; Totem pole design	Using world and US maps; Human and physical geography	Native Americans	Electricity