



Year 2 - Curriculum map



Planned half term	Year 2	Subject focus	Love to Investigate	Art & design	Computing	Design & technology	Geography	History	Science
1	Street Detectives	History	How do plants grow in winter?	Famous local artists; Drawing, painting or collaging views from the local area	Photo stories; Algorithms	Selecting tools and materials; Baking; Sign making; Designing buildings	Fieldwork in the local area; Human and physical features; Using and making maps with keys; Looking at aerial images	Changes within living memory; Significant people, places and events in local area	Identifying and comparing everyday materials; Identifying plants in the local area
2	Land Ahoy!	Geography	Why do boats float? Can you find the treasure?	Observational drawing; Printing	Programming; Using presentation software	Mechanisms; Structures	Using and making maps; Location knowledge; Using and giving directions	Significant historical people - Captain James Cook, Grace Darling; Famous pirates	Everyday materials; Working scientifically
3	Towers, Tunnels and Turrets	Design & technology	Can you make a paper bridge? Where do worms like to live?	Sculpture using natural materials	Create castles using drawing software	Making models of towers, bridges and tunnels	Amazing structures around the world; Towers and bridges in the local area	Castles and castle life; Significant individuals - Isambard Kingdom Brunel	Living things and their habitats; Use of everyday materials; Working scientifically
4	Bounce	PE	Do all balls bounce? Why should I exercise? How do germs spread?	Sculpture	Digital photography	Materials and mechanisms	Discrete	Significant individuals - Sporting heroes	Everyday materials; Forces; The importance of exercise
5	The Scented Garden	Science	What's on your wellies? Can seeds grow anywhere? How does grass grow?	Observational drawing; Sculpture; Flower-pressing	Present information	Making fragrant products	Plants in the local environment; Plants of the world	Discrete	Plants
6	Beachcombers	Science	How many arms does an octopus have? Will it degrade?	Sketchbooks; 3-D modelling; Sand art; Seascapes	Web searches; Common uses of ICT; Digital presentations	Finger puppets	Coastal features	Discrete	Habitats; Living and non-living things; Food chains; Basic needs of animals; Working scientifically